

Animation

for the Web

Vol/miro 1/161

User Interface Design Worksheet

Purpose	Animation Object	Interaction Type(s) primary and secondary	What Changed	Motion Type	consistent	learnable	predictable
VISIBLE Cue / Indicator	button	VISIBLE	Original item	fade in / fade out			
	background	Cue / Indicator	on / off	slide			
What actions are available	graphic	on load	switch content	bounce			
	Icon	mouse over / touch	state change:	jiggle			
Task sequence	shape	click / tap	position	rotation			
Lead through interaction	image	swipe	scale	flip			
		drag	color				
What is the situation			opacity				
FEEDBACK Reaction to Action		Feedback-secondary	shape				
		Reaction to Action					
Where I am		Activation happened	Secondary item added				
What is happening		Something is Loading	Secondary item change				
What just happened		Error					
outcome/result		Correct					
What is next?		Done					

Interface item:		Studio Artboard Name:					
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
Sign up	button	hover/click	color change	move to next page processing			

Interface item:		Studio Artboard Name:					
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
Submit	button	click	Message sent Successfully	goes to home screen			

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Interface item: <i>Chart - direction</i>			Studio Artboard Name:				
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
<i>Directions</i>	<i>Buttons</i>	<i>click, hover</i>	<i>Go different page</i>	<i>move pages</i>			

Interface item:			Studio Artboard Name:				
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
<i>goes back home</i>	<i>X graphic</i>	<i>click</i>	<i>goes to home screen</i>	<i>click</i>			

Interface item:			Studio Artboard Name:				
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